

Facility Rules for League Play 2021-2022



****NO Screw in or metal ALLOWED AND SHIN GUARDS ARE MANDATORY!****

Any players not registered with Afrim's Sports will constitute a forfeited game! Any player who is NOT registered within the Afrim's Sports registration waiver system accepts full liability for any injuries/accidents that may occur! Registered means you have signed the Afrim's Sports Waiver and have a current Annual Membership on file.

5 Goal Rule: Whenever a team is leading by 5 goals, the opposing team may add an additional player to make the game more competitive for both teams.

Kick Offs: Kickoffs are indirect and may be played forward or backward.

Goalkeepers: -Cannot hold the ball for more than 5 seconds
-Cannot pick up the ball if deliberately kicked back by own team
-**CAN** now hit goal kicks, punts, dropkicks or throw the ball over midfield

Free Kicks: All free kicks are direct and the defending team must be a minimum of **5 yards** away.

Ball Exiting Field Of Play: Any ball that exits the playing field over the sideline is a **kick in**. Ball cannot be thrown directly into the goal. **Goal kicks can be played over the midfield line in the air.** Any ball that strikes a net, light, ceiling, or beam within the confines of the field is out of play. A direct kick restart will occur nearest where the ball hits. *Exception: Within the goal box, the ball is placed outside of the box for restart.* **Any ball going outside the dasher boards or touching the net is "out of play". "Out if play" is a direct free kick.**

Substitutions: **Substitutions are guaranteed for either team on any "out of bounds" ball.** On the fly substitutions may be done while the ball is in play. Players entering the field must wait until a player exiting has stepped off the field. Violation of this rule could result in a 2 minute penalty (playing a person down). Fouls are not guaranteed substitution since the opposing team may play the ball as soon as they wish.

Yellow Card: **Any player using both hands to grip the top of the boards will be penalized for dangerous play. Boarding is an automatic 2 minute penalty and a yellow card.** All yellow cards will result in a man down situation for 2 minutes or until the opposition scores, whichever comes first. A second yellow card in a game will equal a red card. Four yellow cards in one session (6 or 8 week period) or two yellow cards in one tournament, and the player must sit out the next game.

Red Card: **All red cards will result in immediate ejection; AT A MINIMUM, the player will sit out for the rest of the game AND the following game.** All red cards will be subject to review to determine the length of the suspension. If a player is on more than one team, they may be suspended for one (1) week or longer, depending on the severity of the incident. If the ejected player attempts to play during their suspension, then he/she will be suspended indefinitely. On a red card the team will play a man down for 5 minutes even if goals are scored.

Two Minute Penalty: A two minute penalty can be assessed at the discretion of the referee for minor violations regardless of whether a yellow card is given.

Other Rules: ***NO Slide Tackles... but sliding is allowed!*** **NO SPITTING, NO gum chewing, and NO ball kicking against any wall.** Fist fighting, swearing, and racial remarks will **NOT** be tolerated. **FAILURE TO GIVE YOUR NAME TO THE REFEREE UPON RECEIVING A YELLOW/RED CARD WILL RESULT IN AN AUTOMATIC RED CARD AND FORFEIT LOSS FOR YOUR TEAM FOR THAT GAME.** ***The front desk staff has the right to suspend anyone from the facility at any time for this behavior. In any case of suspension or expulsion, NO refunds will be issued.***